







Art and Design Mersey Park Primery School









Work Hard



Never Give Up

Art and Design at Mersey Park Primary School

What we teach

At Mersey Park Primary School, the children's journey as artists starts in the Foundation Stage where they progress through the EYFS curriculum: Expressive Arts and Design and on to the National Curriculum in Key Stage One and Two. Our curriculum has been developed through Kapow Primary resources enabling us to provide a progressive curriculum that values Art and Design as an important part of the children's entitlement. We believe that a high quality art education shapes well rounded and confident individuals, so our aim is to provide pupils at Mersey Park with unique, holistic opportunities to unlock their innate creativity and develop their creative competence through artistic expression. In order to do this, we plan for and deliver experiences which allow our pupils to learn a collection of skills; develop their proficiency to use a range of media; and have knowledge about significant artists and art movements, whilst subsequently developing their design skills by expressing their individual interests, thoughts and ideas. At Mersey Park, we pride ourselves in providing all pupils with inclusive, accessible learning experiences which is evident in our art curriculum due to the very nature of the subject. We ensure that all pupils, wherever they start in life, have a high quality cultural education as we believe this should be a right, not a privilege.

A high-quality art and design education should engage, inspire and challenge pupils, equipping them with the knowledge and skills to experiment, invent and create their own works in this subject. As pupils progress along our skills ladder, they become more independent in thinking critically and creatively and develop a more rigorous understanding of the subject. They also know how art and design both reflect and shape our history, and contribute to the culture, creativity and wealth of our nation.

How we teach it

We have adopted the Kapow scheme of work for art and have ensured the planning matches our whole school plans for foundation subjects. Art and Design is a natural form of expression and source of great pleasure for most pupils. As a school, we encourage our pupils to have a growth mindset in all curriculum areas as it promotes a positive learning attitude. We feel this approach to learning is particularly important during our art lessons as exploration is encouraged and mistakes are reflected upon consistently as we perceive them as important parts of the learning journey. This is evident in the children's sketchbooks; a space where they can take risks and explore creatively and critically. Without this process they would not produce the individualised outcomes which we believe exhibit the learning that has taken place.

Art days and art weeks are often embedded within topics but can also be delivered discretely. These themed days/weeks allow the children to work both independently and collaboratively and become fully immersed in a variety of high quality creative activities where they get the opportunity to develop their skills and express their creative ideas in a supportive and inclusive environment. The children are also given the valuable opportunity to visit local galleries as we feel this experience contributes to a high quality cultural education and teaches them the aspirational aspect of the subject.

The children are taught a variety of techniques and given a range of materials and tools which they are then encouraged to explore in their sketchbooks. Sometimes class sketchbooks are also used for collaborative work and to record a variety of finished pieces. This is clearly set out in the Progression of Skills planning document, which has been carefully structured to allow lots of opportunities for children to practise and embed key skills and concepts.

A strong focus for teaching is the use of correct technical vocabulary. Teachers carefully plan the language they use during their sessions and model, through discussion and subject specific vocabulary to help embed this language in the children's long term memory. This is also reinforced through the use of lesson specific word banks which support the children to appraise their own work and respond to the work of others.

Teachers are provided with opportunities to develop their own subject knowledge through sharing good practice and peer observations. The children are taught art, discreetly and as part of their termly topic work. These can be found in our long term plan.

SMSC through Art

Through the study of Art and design, the children are able to explore ideas, feelings and meanings, making personal sense of their own creative work. The children study the work of artists, designers and other sources. Through discussions and critiques they are able to explore moral issues, make value judgements and express personal views. Through group work, discussion and displays they have the opportunity to share and value each other's ideas. The art curriculum provides the children with the opportunity to develop a deeper understanding of past and contemporary issues by exploring this through theoretical and practical activities. They are taught to recognize how images and artefacts influence the way people think and feel and understand the ideas, beliefs and values behind their making, relating art to its cultural context.

Impact

Through our engaging art curriculum, we give our pupils many opportunities for creative success and feel confident that they leave primary school with the skills and knowledge necessary to progress to the next stage of their art education. We assess the subject holistically and over time. To do this, we use the Kapow assessment of knowledge and skills spreadsheet. Teachers use this information to inform future lessons; ensuring children are supported and challenged appropriately. This data is analysed to inform and address any trends or gaps in attainment. Further information is gathered through pupil voice; highlighting strengths and achievement and any improvements, knowledge and skills that still need to be embedded.

Final end of year assessments are made using teacher judgements and assessment criteria that has been developed in line with the National Curriculum and Kapow. This identifies the level in which the child is working. Class teachers record assessment outcomes using the tracking grid and the subject leader analyses gaps in knowledge and skills. Actions are identified and followed up.

Children in Foundation Stage are assessed within Expressive Arts and Design and their progress is tracked termly. Age related expectation levels are reported to parents at the end of the reception year.

By the end of KS2 we aim to have produced pupils who feel able to express themselves artistically and feel assured in their own abilities, skills and knowledge. We aim to provide our children with the ability to appreciate, appraise and discuss the works of art of a wide range of artists, crafts people, sculptors and designers using technical language, and feel confident in their own opinions and views.

	Art and Design Subject Overview					
	Autumn 1	Autumn 2	Spring 1	Spring 2	Summer 1	Summer 2
F1	Marvellous Marks Drawing – Link to Auto Dumpty Topics • Explore, use and refine effects to express idea Use a range of drawing m pencils, chalk, felt tips an Work on a range of mate textures (eg. playground, Begin to develop observa mirrors to include the mat their drawings.	e a variety of artistic s and feelings. naterials such as, d wax crayons. rials of different bark). itional skills by using	Paint my World Painting and mixed media – Link to Incy Wincy Spider Topic Explore, use and refine a variety of artistic effects to express ideas and feelings. Explore paint including different application methods (fingers, splatter, natural materials, paintbrushes.) Use different forms of 'paint' such as mud and puddles, creating a range of artwork both abstract and figurative. Use mixed-media scraps to create childled artwork with no specific outcome	Let's get Crafty Craft and Design - Link to The Three Little Pigs • Explore, use and refine a variety of artistic effects to express ideas and feelings. Design something and stick to the plan when making. Cut, thread, join and manipulate materials with instruction and support, focusing on process over outcome.	 Explore, use and refine a variety of artistic effects to express ideas and feelings. Push, pull and twist a range of modelling materials to affect the shape. Create child-led 3D forms from natural materials. Join materials in different ways e.g. using sticky tape to attach materials, making simple joins when modelling with playdough. 	
F2	Marvellous Marks Drawing – Link to Fam Topics • Explore, use and refine effects to express idea • ELG: Creating with ma explore a variety of me techniques, experiment texture, form and func Use a range of drawing m pencils, chalk, felt tips an Work on a range of mate textures (eg. playground, Begin to develop observa using mirrors to include t of faces in their drawings	e a variety of artistic s and feelings. terials: Safely use and aterials, tools and aterials, tools and aterials such as, d wax crayons. rials of different bark). ational skills by he main features	Paint my World Painting and mixed media – Link to Winter theme Explore, use and refine a variety of artistic effects to express ideas and feelings. ELG: Creating with materials: Safely use and explore a variety of materials, tools and techniques, experimenting with colour, design, texture, form and function. Explore paint including different application methods (fingers, splatter, natural materials, paintbrushes.) Use different forms of 'paint' such as mud and puddles, creating a range of artwork both abstract and figurative. Use mixed-media scraps to create child-led artwork with no specific outcome	 Explore, use and refine a variety of artistic effects to express ideas and feelings. ELG: Creating with materials: Safely use and explore a variety of materials, tools and techniques, experimenting with colour, design, texture, form and function. Push, pull and twist a range of modelling materials to affect the shape. Create child-led 3D forms from natural materials. Join materials in different ways e.g. using sticky tape to attach materials, making simple joins when modelling with playdough. theme Explore, use an artistic effects of feelings. ELG: Creating with use and explore materials, tools experimenting texture, form a Design something of plan when making. Cut, thread, join an materials with instruction an focusing on 		 Craft and Design - Link to Pirates theme Explore, use and refine a variety of artistic effects to express ideas and feelings. ELG: Creating with materials: Safely use and explore a variety of materials, tools and techniques, experimenting with colour, design, texture, form and function. Design something and stick to the plan when making. Cut, thread, join and manipulate materials with instruction and support,
Year 1	Woven Wonders Craft and Design- Link Beginning to develop s measuring materials, of decoration Judith Scott Cecilia V	kills such as utting and adding	Make your Mark Drawing- link to Food topic Using a range of drawing materials Observational skills Experimenting with paint Renata Bernal, Ilya Bolotowsky Zaria Foreman Wassily Kandinkski Bridget Riley	Paper Play Sculpture and 3D- link to Buildings topic Manipulate a range of modelling materials Joining and fixing materials Creating 3D forms from imagination Marco Balich Louise Bourgeois Samantha Stevenson	Colour Splash- Painting and Mixed Media- linked to Seaside topic Experimenting with paint, using a variety of tools to apply paint to surfaces Exploring colour mixing Describing differences and similarities Clarice Cliff Jasper Johns Seurat	

	Life in Colour		Tell a Story	Map it Out		Clay Houses
	Painting and Mixed Media- linked to science Materials and Transport topic		Drawing- link to Literacy Traction	Craft and Design- Link to Kat	ie Morag Topic	Sculpture and 3D- link to Time
			Man and Not Now Bernard Use hands and tools with confidence		Detectives topic	
	Exploring different media and techniques		Exploring different media and	Following a plan for a making process,		Develop an understanding of
7	Experimenting with sketchbooks. Further		techniques	modifying and correcting		sculpture to construct and model
<u> </u>	develop observation skills		Surface texture through mark making	Talk about art with appropriate vocabulary		simple forms
Year	Develop control with media		Talk about how to improve their	Josef Albers		Develop basic skills for shaping
-	Make links between pieces of art		work	Matthew Cusick		and joining clay
	Romare Bearden		Quentin Blake	Eduardo Paolozzi		Explain their ideas and opinions
				Maggie Scott		with reasons
				Kim Soon-Im		Rachel Whiteread
				Susan Stockwell		Ranti Bam
	Woven Materials		Abstract Shape and Space	Growing Artists		Prehistoric painting
	Craft and Design		Sculpture and 3D- link to Liverpool	Drawing- Link to Science Pla	nts	Painting and mixed media-linked
	Use a range of materials to create woven		Anthony Caro	Generate ideas forma range of stimuli and		to Science- Rocks
m	art work		Ruth Awasa	carry out simple research		Use sketchbooks for a wider
	Use dyes to create tie-dye patterns			Develop drawing through further direst		range of purposes
Year	Anni Albers			observation understanding shape to		Applying an understanding of
-				communicate form and proportion		shape to communicate form and
				Carl Linnaeus		proportion
				Georgia O'Keefe		Use a variety of paint techniques
				Maud Purdy		
	Power Prints	Light and Dark	Fabric of Nature		Mega Material	s – link to Vikings (Sutton Hoo)
	Drawing- Link to	Painting and mixed	Craft and Design- link to Passport to Europe Topic		Sculpture and 3D	
	Roman Britain topic	media	Showing an understanding of appropriate finish and presenting		Choosing and adapting collage materials to create	
	Use sketchbooks	Linked to Science-	work to a good standard		contrast and consider overall composition	
	purposefully	Light	Learning new making techniques		Use more complex joining techniques	
	Use a growing	Applying	Building a more complex vocabulary when discussing their own and		Using their own experiences of techniques and	
	knowledge of	observational skills,	others' art		making processes to explain how art works may	
4	different drawing	showing a greater	Ruth Daniels		have been mad	
Year	materials	awareness of	Seneka Senananyake		El Anatsui Sokari Douglas-Camp	
₩	Fernando Botero	composition and	William Morris		Barbara Hepwo	
	Alberto Giacometti	develop individual	Megan Carter		Magdelene Odu	undo
	Henri Matisse	style			Jaume Plensa	
	Henrt Moore	Develop greater				
	Ed Ruscha	skill and control				
	George Seurat	using paint				
		Audrey Flack				
		Clara Peters				

F		I Nood Cross	Aughitagtuus	Interestive Installation		Danka Ban Maio	- Haand
		I Need Space-	Architecture	Interactive Installation		Make My Voice Heard	
		Drawing- link to	Craft and Design-	Sculpture and 3D- link to Our Natural World topic		Drawing- link to Mayan Civilisation	
		science Space	link to Ancient	Investigating scale when creating form		Drawing expressively in their own style to their	
		Developing ideas	Greece	Exploring a greater range of materials	to create 3D forms e.g. wire	choice of stimulus	
		more independently	Designing and	and found materials		Applying new drawing techniques to improve their	
		from their own	making art for	Persevering when constructions are ch	allenging and work to	mastery of materials and techniques	
		research	different purposes	problem solve independently		Dan Fenelon	
		Use a broader range	and begin to	Cai Guo-Qiang		Diego Rivera	
	7	of stimulus to draw	consider how this			Leonardo Da Vinci	
	a	from	works in creative				
	Year	Apply known	industries such as				
		techniques to a	Architecture				
		range of media	Researching and				
		Teis Albers	discussing ideas				
		Karen Rose	and approaches of				
		Karen Kose	artists				
			Zaha Hadid				
			Friedensreich				
			Hundertwasser				
-		Dhoto Onnortunitu	nunuertwasser	Portraits- Science Evolution	Artist Study		Making Mamarias
		Photo Opportunity	A. Calaman Halis		•		Making Memories
		Craft and Design- link	_	Painting and Mixed media	Painting and Mixed Media		Sculpture and 3D
		Develop personal imaginative responses to		Manipulating paint and painting	1		Uses personal plans and ideas to
		a design brief, using independent research		techniques to suit a purpose, making			design and construct more
	9	Justify choices made during a design		choices based on their experiences	· · · · · · · · · · · · · · · · · · ·		complex sculptures and 3D
	ā	process, explain how the work of creative		Working in a sustained way over	areas some go areas as a some some		forms.
	Ϋ́	practitioners have influenced their final		several sessions to complete a piece.	Working collaboratively on a	larger scale	Combine materials and
		outcome					techniques appropriately to fit
							with ideas.
							Confidently problem-solve, edit
							and refine to create desired

effects and end results.

	Mersey Park Primary School ART Content within units of work F1-6					
	Drawing	Sculpture and 3D	Craft and Design	Painting and Mixed Media		
F1 and F2	The children will discuss their ideas and explore various ways to record them. They will experiment with mark making in an exploratory way. Children will use a range of drawing materials such as pencils, chalk, felt tips and wax crayons. They will also be working with a variety of materials of different textures. Their observational skills will begin to develop by using mirrors to include main features of faces within their self-portraits. Children will evaluate theirs and others' work.	The children will explore and play with clay and Playdough to make child-led creations. They will be creating various shapes out of modelling materials by twisting, pushing and pulling. Children will be exploring different ways to join materials along with making simple joins when modelling. Children will discuss what went well.	The children will be planning and designing their own creations. With simple instruction and support, the children will be able to cut, thread, join and manipulate materials. They will be looking at pre-existing artwork and discussing it with their peers and adults.	The children will explore different ways to paint and will explore a range of media according to their interests and ideas. They will be exploring various application methods and will use different forms of 'paint', creating a range of abstract and figurative artwork. Children will be evaluating their finished artwork, focussing on what they did well.		
Year 1	The children will know how to create different types of lines. They will explore line and mark-making to draw water. They will develop an understanding of mark making. They will apply an understanding of drawing materials and mark making to draw from observation.	The pupils will roll paper tubes and attach them to a base securely. They will make choices about their sculpture. They will shape paper strips in a variety of ways to make 3D drawings and glue their strips to a base in an interesting arrangement. They will create a sculpture that includes several different techniques for shaping paper. They will then paint their sculptures with good technique, ensuring good coverage.	They will independently choose and measure lengths of wool and join wool sections together and adjust their wrapping technique if something doesn't work well. They will select colours and materials thoughtfully. The work will involve weaving with paper, achieving a mostly accurate pattern of alternating strips. They will compare their work to relevant artwork and will discuss the choices they make and evaluate their finished work.	Pupils will name the primary colours and mix primary colours to make secondary colours. They will learn to apply paint consistently to their printing materials to achieve a print and will use a range of colours when printing. They will mix five different shades of a secondary colour. They will be able to describe their finished products.		
Year 2	Using storybook illustration as a stimulus, children develop their mark-making to explore a wider range of tools and experiment with creating texture to add detail to drawings.	Children will explore how clay can be shaped with their hands and learn some basic modelling skills. They will practise using the 'score and slip' clay joining technique and make their own pinch pot and decorate it by joining clay shapes. They will experiment with working positively and negatively into a clay surface. They will then use their drawn designs to guide them through the making process, applying what they've learned about rolling, joining and pressing into clay to create their clay pieces.	Responding to a design brief, children learn three techniques for working creatively with materials and at the end of the project, evaluate their design ideas. (linked to Katie Morag Topic)	In this unit children will develop colour mixing skills. They will be learning about the work of artists and create textured papers using paint. Children will compose collages inspired by their exploration of colour and texture in the world around them.		

Year 3	The children will explore the difference between organic and geometric shapes. And use these shapes to form the basis of a detailed drawing. They will use shading to demonstrate a sense of light and dark in their work and be able to shade with a reasonable degree of accuracy and skill. They will then make considered cuts and tears to create their ideas. They will draw a framed selection of an image onto a large scale with some guidance.	Pupils will try out different ways to make card shapes three dimensional. They will make a structure that holds its 3D shape and explain the difference between 2D and 3D art. They will combine shapes together to make an interesting free-standing sculpture and try out more than one way to create joins between shapes. They will identify familiar 2D shapes in photographs and identify shapes in the negative space between objects. They will plan an abstract sculpture based on play equipment and show that they have learned how to shape materials in more than one way. They will choose appropriate methods for joining elements in their sculptures.	Children will be exploring different techniques to be used with materials which can then be applied to any project. They will learn to investigate different ideas by creating a mood board to work as a visual mind map and source of inspiration. Pupils learn to tie-dye, weave and sew to create a range of effects using fabric, culminating in a finished t-shirt which showcases these skills.	In this unit the children will be discovering how and why our ancient ancestors made art, experimenting with natural materials to make homemade paints and playing with scale to paint on a range of surfaces.
Year 4	Using mechanical engravings as a starting point, pupils develop an awareness of proportion, composition and pattern in drawing and combine media for effect when developing a drawing into a print.	By loosely playing around with shapes, Kenyan artist Magdalene Odundo creates ideas for her ceramic pots, and children will work in the same way, with space around them, using chalk and their whole bodies to make long sweeping arm movements. Children use a variety of tools to carve a piece of soap into a sculpture. Children work with wire, bending and twisting it to create the form of a fish, using smaller pieces of wire to add features. Children will explore different ways to join materials and create their own 3D piece using materials destined for recycling.	Using the European nature as a starting point, children develop drawings through experimentation and textile-based techniques to design a repeating pattern suitable for fabric.	The children will be developing skills in colour mixing, focussing on using tints and shades to create a 3D effect. Experimenting with composition and applying painting techniques to a personal still life piece.
Year 5	From the Ancient Maya to modern-day street art, children look at how artists convey a message. Exploring imagery, symbols, expressive mark making, and 'chiaroscuro' children consider audience and impact to create powerful drawings to make their voices heard. They will know how line is used beyond drawing and can be applied to other art forms. Children will be exploring the purpose and impact of images from the 'Space race' era of the 1950s and 60s; developing independence and decision-making using open-ended and experimental processes; combining drawing and collagraph printmaking to create a futuristic image.	Pupils will learn about installation art. They will look at and justify their opinions about existing installation art and create their own installation art designs in cardboard boxes. They will plan and make an installation model or space and describe how their design portrays a particular theme or message. They will investigate how scale, location and interactive elements affect the way visitors experience installation art.	Children will be investigating the built environment through drawing and printmaking, learning about the work of an architect, creatively presenting research on an artist and exploring the symbolism of monument design.	

	The children will be creating a personal memory box	Pupils will be developing	The children will be Investigating
	using a collection of found objects and hand-	photography skills and techniques	self-portraits by a range of artists,
	sculptured forms, reflecting primary school life with	to design a range of creative	children use photographs of
	symbolic and personal meaning.	photographic outcomes.	themselves as a starting point for
	Consolidation of skills acquired throughout art	They will explain how a new image	developing their own unique self-
	curriculum.	can be created using a combination	portraits in mixed-media.
		of other images and understand	They will create a self-portrait that
		what photomontage is and	aims to represent something about
		recognise how artists use	them.
		photography.	They will show they have
		They will use recording devices and	considered the effect created by
		available software with confidence.	their choice of materials and
		In this unit they will use the	composition in their final piece.
		viewfinder to set up an effective	The children will be Exploring a
9		composition, thinking about the	selection of paintings through art
Year		scale and positioning of objects and	appreciation activities. Collecting
>		use editing software to change	ideas in sketchbooks and planning
		their image, reflecting an artist's	for a final piece after researching
		style.	the life, techniques and artistic
		They will use a grid to translate a	intentions of an artist that interests
		photograph to a drawn image that	them.
		is mostly correctly proportioned	They will select an appropriate
		and create a final painting or	artist.
		drawing* with tonal differences	Collect a range of information that
		that create a photo-realistic effect.	is presented in an interesting and
		Consolidation of skills acquired	pleasing way in sketchbooks.
		throughout art curriculum.	Generate an idea for a final piece,
		*Drawing Unit	demonstrating some inspiration
			from their chosen artist.
			Consolidation of skills acquired
			throughout art curriculum.

Art and Design - Early Years						
Development Matters						
Birth to Three	Three and Four Year Olds (Foundation 1)	Children in Foundation 2				
Physical Development: Develop manipulation and control. Explore different materials and tools. Expressive Art and Design: Notice patterns with strong contrasts and be attracted by patterns resembling the human face. Start to make marks intentionally. Explore paint, using fingers and other parts of their bodies as well as brushes and other tools. Express ideas and feelings through making marks, and sometimes give a meaning to the marks they make. Explore different materials, using all their senses to investigate them. Manipulate and play with different materials. Use their imagination as they consider what they can do with different materials. Make simple models which express their ideas.	Physical Development: Use large-muscle movements to wave flags and streamers, paint and make marks. Choose the right resources to carry out their own plan. Use one-handed tools and equipment, for example, making snips in paper with scissors. Use a comfortable grip with good control when holding pens and pencils. Expressive Art and Design: Explore different materials freely, in order to develop their ideas about how to use them and what to make. Develop their own ideas and then decide which materials to use to express them. Join different materials and explore different textures. Create closed shapes with continuous lines, and begin to use these shapes to represent objects. Draw with increasing complexity and detail, such as representing a face with a circle and including details. Use drawing to represent ideas like movement or loud noises. Show different emotions in their drawings and paintings, like happiness, sadness, fear, etc.	Physical Development: Develop their small motor skills so that they can use a range of tools competently, safely and confidently. Use their core muscle strength to achieve a good posture when sitting at a table or sitting on the floor. Develop overall body-strength, balance, coordination and agility. Expressive Art and Design: Explore, use and refine a variety of artistic effects to express their ideas and feelings. Return to and build on their previous learning, refining ideas and developing their ability to represent them. Create collaboratively, sharing ideas, resources and skills.				
Early Learning Goals						

Physical Development:

- Hold a pencil effectively in preparation for fluent writing using the tripod grip in almost all cases.
- Use a range of small tools, including scissors, paintbrushes and cutlery.
- Begin to show accuracy and care when drawing.

Expressive Art and Design:

- Safely use and explore a variety of materials, tools and techniques, experimenting with colour, design, texture, form and function.
- Share their creations, explaining the process they have used.

Art and Design National Curriculum Subject Content

Key Stage 1

Pupils should be taught:

- to use a range of materials creatively to design and make products
- to use drawing, painting and sculpture to develop and share their ideas, experiences and imagination
- to develop a wide range of art and design techniques in using colour, pattern, texture, line, shape, form and space
- about the work of a range of artists, craft makers and designers, describing the differences and similarities between different practices and disciplines, and making links to their own work

Key Stage 2

Pupils should be taught to develop their techniques, including their control and their use of materials, with creativity, experimentation and an increasing awareness of different kinds of art, craft and design.

Pupils should be taught:

- to create sketch books to record their observations and use them to review and revisit ideas
- to improve their mastery of art and design techniques, including drawing, painting and sculpture with a range of materials [for example, pencil, charcoal, paint, clay]
- about great artists, architects and designers in history.